

GASLANDS

a game of post-apocalyptic vehicular mayhem

Player Name: _____

ACHIEVEMENTS

Air-time	Trigger a long straight jump from a ramp.	<input type="checkbox"/>
Annihilation	Trigger a head-on collision in which both vehicles get wrecked.	<input type="checkbox"/>
Barn Door	Roll 6 or more attack dice and miss with every single one.	<input type="checkbox"/>
Bob and Weave	Evade one damage from a shooting attack and one damage from a ramming attack in the same round.	<input type="checkbox"/>
Bullet storm	Damage 3 separate vehicles in a single activation.	<input type="checkbox"/>
Chain-Reaction	Wreck another vehicle with damage from your explosion.	<input type="checkbox"/>
David & Goliath	Cause a heavyweight vehicle to be wrecked as a result of you triggering a collision with one of your lightweight vehicles.	<input type="checkbox"/>
Dead Fuse	Roll a 1 on a 2+ roll for exploding.	<input type="checkbox"/>
Ghost Rider	Finish a race whilst on fire.	<input type="checkbox"/>
Home straight	Use the long straight template three times in three consecutive moves.	<input type="checkbox"/>
Limp across the line	Win a game with only 1 hull point remaining and 6 or more hazard tokens.	<input type="checkbox"/>
Meteor	Cause 1 or more damage to an enemy vehicle due to your gyrocopter or helicopter getting wrecked.	<input type="checkbox"/>
Over The Limit	Declare at the start of the game one vehicle with which you will not use the short, medium or long straight templates, and then don't, for the entire game.	<input type="checkbox"/>
Pile Up	Wreck another vehicle as a result of the "getting wrecked" short move.	<input type="checkbox"/>
Pinball Wizard	Activate three or more times in a single gear phase.	<input type="checkbox"/>
Slippery When Wet	Successfully evade five or more hits in a single evade roll.	<input type="checkbox"/>
The Turtle	Win a race without ever passing gear 3.	<input type="checkbox"/>
Smug-seeking Missile	Destroy the vehicle that has passed the most race gates with a vehicle that has passed no gates.	<input type="checkbox"/>
Starsky & Hutch	Drive through 3 destructible obstacles in a single round.	<input type="checkbox"/>
The Legend	Win a death race with a wrecked vehicle.	<input type="checkbox"/>
Wild Rider	Gain 10 or more hazards in a single activation.	<input type="checkbox"/>